

## Fluency Activity: Cookie Thief

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Fluency is the ability to read a text accurately, quickly, and with expression. Fluency is especially important because it provides a bridge between word recognition and comprehension of what is read. It is needed for reading aloud and for silent readings. Fluency helps with taking away the need to decode words, so the student can focus on comprehending their reading.

(Reading Rockets, 2017) Helping students gain this ability early on, will help them tremendously for their academic careers throughout their lives and will be a skill that sticks with them for a lifetime. Below is an activity to get your student practicing and excelling in their reading fluency.

For this game, you will need to write out grade leveled sentences onto a word document that is divided into four equal squares. You will need to make about five cut outs per student. The amount of cards needed will be according to the size of your class. In addition to the sentences, you will need a “Cookie Thief” card (This will have the student put back one of their cards) and a “Bonus Cookie” card (This will have the student take an extra turn). When these steps are completed, you can make a directions sheet explaining to the students how the game is played.

After your students have a clear understanding about how the game is played, have their table/team play until there is a winner. You can have a winner’s table and have each winner from the other teams play against each other. Then the ultimate winner can be awarded an incentive or prize!

**Cookie Thief**  
A Fluency Game

**GAME ASSEMBLY**

Print all game pages. To create a game logo on the back of the playing cards, print page 19 on the backs of pages 2 through 18.

Laminate pages.

Cut pages into fours. Now you're ready to play!

**GAME DIRECTIONS:**

To play, students take turns drawing a game card. If a student draws a game card with a fluency sentence on it, he or she reads the sentence. If the sentence is read correctly, the student keeps the card. If the sentence is not read correctly, the student places the card back in the card pile.

If a student draws a BONUS COOKIE! card, he or she gets an extra turn.

Watch out for THIEF! cards. If a student draws a THIEF! card, he or she will be instructed to put some of their cards back!

At the end of playing time, the student with the most cards wins!

Credited by Mrs. Thibodeau

This activity is important because it gives the student a fun way to read aloud without then noticing they are working on fluency. It will help them better their rate of accuracy of reading.

The sum of this paper is for students to better their fluency through fun educating ways. Learning disguised in a fun way!

#### References:

Reading Rockets. (2016). *Fluency*. Retrieved from [www.readingrockets.org/teaching/reading-basics/fluency](http://www.readingrockets.org/teaching/reading-basics/fluency).

Thiessen. (2013). *Teaching ideas*. Retrieved from [www.pinterest.com/pin/140807925823155023/](http://www.pinterest.com/pin/140807925823155023/).